

# **INC. VILLAGE OF ISLAND PARK**

## **LOCAL LAW 10 OF 2016**

Contractor Cement Truck Wash Down, is hereby adopted to read as follows:

Please be advised that the Village of Island Park will now be requiring all contractors and residents to file a Building Permit prior to any work involving concrete such as sidewalks, driveways, patios, etc.

1. Provide perimeter controls, such as tarps and gravel bag, around work areas to contain materials and residue. It is illegal to wash out concrete, stucco and paint from equipment or trucks onto the ground or streets.
2. Provide washout area, such as lined pit or container, for disposal of WET construction material (concrete, stucco, paint, etc.) or for cleaning tools and equipment.
3. Washout areas need to be lined and maintained to ensure wash water and residue are contained and DO NOT Leak.
4. Concrete Truck Washout: The washing of concrete material into a street, catch basin, or other public facility or natural resource is PROHIBITED. A designated area for concrete washout will be made available at the Department of Public Works when it is infeasible to provide a washout area on the property. Contact the Village Building Department for further information at 516-431-0600.
5. Failure to comply will result in fines.
6. Fees
  - Building Permit Filing \$50.00
  - Building Permit Approved \$100.00
  - Certificate of Completion Fee \$25.00
  - Department of Public Works Washout Fee \$75.00

# **CONCRETE GUIDELINES**

**PLEASE BE AWARE THAT THESE GUIDELINES WILL  
BE ENFORCED. FAILURE TO COMPLY WILL  
RESULT IN A MINIMUM FINE OF \$5,000.00 OR MORE!**

Contractor's YOU will be responsible and held accountable for all and any concrete spillage into the street should the guidelines not be followed:

- Tarp must be placed where concrete is to be mixed and cleaned.
- Bales of hay or sandbags must be placed along the tarp closest to the drains near the property.

Please be advised WORKING HOURS are:

Monday-Friday: 8AM to 6PM

Saturday: 9AM to 5PM

Sunday: NO CONTRACTOR WORK ALLOWED