

# ***GARDEN CITY CENTENNIAL SOCCER CLUB***

## ***VILLAGE INTRAMURAL LEAGUE***



### **FIFA RULE MODIFICATIONS**

#### **GIRLS 4th and 5th GRADE**

The following modifications will apply to the FIFA Rules for all Division IV games:

**LAW II**-Number FOUR (#4) Ball will be used

**LAW III (section 1)** - A game can be played by any team that has a minimum of six (6) players. Less than six (6) players constitutes a forfeit. However, as the main reason for this league is for participants to have fun, play and learn the game all attempts will be made to field a full team. This includes recruiting other GC Centennial Soccer Club intramural players from this or other younger age Divisions provided the permission of the recruited players parents and coach is obtained. During the playoff tournament the additional agreement of the Division Leader and Director of Girls Intramural Soccer will be needed to ensure no unfair advantage is obtained by the recruiting team. The recruited player must play a defensive position other than keeper for the entire game.

Each team will field nine players (eight field player plus a keeper). In the event a team cannot field a full complement of players the opposing coach will be restricted to fielding a number of players equal to that of the other team.

**LAW III (section 2)** - There is no limit on player substitutions. **You can sub when the ball is in either possession.** The permission of the referee **MUST** be received prior to any substitution.

Every player is to have playing time that is equivalent to one-half of each half time period (i.e. 12.5 minutes per half or a total of 25 minutes per game).

**LAW III (section 3)** -Keepers MUST be changed at half time. Two (2) different players are to play the keeper position each game. Keeper will be allowed 6 seconds to release the ball. The amount of steps is not limited within the penalty area.

**LAW VII**-Duration of the game -25 minute halves and a 10-minute half time break.

Note: The game clock will be in the control of the referee.  
The clock may be stopped if a player is injured.  
The clock will not be stopped for player substitutions.

Coaches are not to use player substitutions in order to run down the clock and to gain an advantage for their team.

**LAW XIV** -An infraction in the penalty or goal box (i.e. hand ball, trip) will result in the awarding of an indirect free kick from the 'corner point' of the penalty box. **REPEATED INFRACTIONS IN THE PENALTY BOX WILL COME UNDER THE REVIEW OF THE DIVISION LEADERS AND THE DIRECTOR OF GIRLS INTRAMURALS.**

**LAW XV** -Throw-ins - Improper throw-ins will be taken only once before the ball is turned over to the opposing team.

**LAW XVI**-Goal kicks - Will be taken only once if the ball does not pass the penalty line. Thereafter, the ball will be turned over to the opposing team who will put the ball in play via a throw-in from the sideline opposite the penalty line.

**LAW XVII**-Corner kicks - Will be taken only once from the point where the end line and penalty line intersect. If the ball is kicked out without having touched another player it will result in a goal kick for the defending team.

End of Modifications.

It is suggested that the opposing Head Coaches go over the modifications with the Referees prior to the start of each game to ensure that there is no confusion on anyone's part during the game.

If you have any questions about the above modifications or the FIFA LAWS, please direct them to your Division Leader, or the Director of Girls Intramural Soccer.

A. Coaches are to call their Division Coordinator on Sunday evening to report their game scores and three outstanding players for the weekend games. Remember, the coordinator is a volunteer just like the rest of us and will not chase any Coach for this information. If you do not call the Children lose out. The call must be made Sunday night in order for us to make the papers deadline. The Coordinator for this division is:

#### IMPORTANT ITEMS TO REMEMBER:

- ❑ ALL GAMES ARE 9 VS 9
- ❑ GAME TO BE PLAYED WITH 6 OR MORE IN ATTENDANCE
- ❑ ALL GAMES ARE 25 MINUTE HALVES
- ❑ TREAT REF WITH UTMOST RESPECT
- ❑ DIFFERENT KEEPER EACH HALF

- ❑ DO NOT OVER-USE ANY PARTICULAR CHILD IN GOAL
- ❑ YOU CAN SUB WHEN BALL IS IN EITHER POSSESSION
- ❑ NO SUBBING ON CORNER KICKS
- ❑ ONE PRACTICE PER WEEK
- ❑ ALL PLAYERS MUST PLAY AT LEAST HALF THE GAME
- ❑ PHONE YOUR SCORES IN BY 5 P.M. BY SUNDAY OR NOT PUBLISH  
(WE WILL NOT BE CALLING YOU)
- ❑ NO BLOWOUTS (SEE BELOW)
- ❑ SCORE WIN BY 3 GOALS OR LESS 3 POINTS  
WIN BY 4 GOALS OR MORE 2 POINTS  
TIE 2 POINTS  
LOSS 1 POINT
- ❑ TIE BREAKERS FOR FINAL STANDING (ORDER)

HEAD TO HEAD GAME WINNER

FEWEST GOALS ALLOWED

MOST GOALS SCORED

RECORD AGAINST TOP 4 TEAMS IN CHAMP PLAYOFFS

COIN TOSS